

t i m o t h y l e e m i z i c k o

The Ohio State University
Bachelor of Science in Architecture
summa cum laude

Architectural Association, London, England
study abroad

e x p e r i e n c e **p r o d u c t i o n**

Daredevil, 20th Century Fox
Director: Mark Johnson Production Designer: Barry Chusid
Subcontracted Model Builder

Hulk, Universal Pictures
Director: Ang Lee Production Designer: Rick Heinrichs
Model Builder (local #847)

Pearl Harbor, Buena Vista Pictures
Presentation Model for Hawaii Premier

Planet of the Apes, 20th Century Fox
Director: Tim Burton Production Designer: Rick Heinrichs
Model Builder (local #847)

A.I. Artificial Intelligence, Warner Bros.
Director: Steven Spielberg Production Designer: Rick Carter
Model Builder: Greg Aronowitz
Assistant Model Builder

Monkeybone, 20th Century Fox
Director: Henry Selick Production Designer: Bill Boes
Model Builder (local #847)

Sleepy Hollow, Paramount Studios
Director: Tim Burton Production Designer: Rick Heinrichs
Academy Award for Best Art Direction
Model Builder (local #847)

Wild Wild West, Warner Bros.
Director: Barry Sonnenfeld Production Designer: Bo Welch
Model Builder (local #847)

Atlantis, Disney
Animated Feature Model Builder: Greg Aronowitz
Model Builder

Hulk, (after lots of work this production shut down), Universal Pictures
Director: Jonathan Hensley Production Designer: Jim Bissell
Model Builder (local #847)

Fame L.A., Sony Studios
Director: Kenny Ortega Production Designer: Craig Sterns
Model Builder (local #847)

Face/Off, Paramount Studios
Director: John Woo Production Designer: Neil Spisak
Model Builder (local #847)

Prop Builder: Rick Gamez Custom Props
(after I finished in the art dept. I worked for Rick building props)

Men in Black, Sony Studios
Director: Barry Sonnenfeld Production Designer: Bo Welch
Prop Builder: Rick Gamez Custom Props
Assistant Prop Builder

John Shaffner / Joe Stewart Production Design, LA
Design Assistant

Isuzu Commercial, Tribal Scenery
Art Director: Benedict Schillemans Lead Models: Dragon Dronet
Miniatures

Toshiba Copiers, James Carson Studio
Miniatures

Flix FX, Mechanical Effects, Los Angeles
Welder, Fabricator

Delphi Studios, Brooklyn, N.Y.
Design, Welding, Carpentry, and Fabrication for Production

House of Buggin, FOX Television, New York, N.Y.
Set Dresser

Little Big Room, Nickelodeon, New York, N.Y.
Set Construction

The Petrified Prince, Public Theater, New York, N.Y.
Director: Harold Prince Scenic Designer: James Youmans
Prop Wheelchair

e x p e r i e n c e
a r c h i t e c t u r e

Ralph Appelbaum Associates, Inc., New York, N.Y.
Architectural Models

Studio Associates of New York, I.M. Pei Architects, New York, N.Y.
Architectural Models / Laser Cutting

Kolatan MacDonald Architects / Krzysztof Wodiczko, New York, N.Y.
Architects of Display, (*Flash Art*, Dec. 1995)

Light Projects, Leni Schwendinger, New York, N.Y.
Lighting Design and Sculpture Design Assistant

Demogod, Inc., Brooklyn, New York
High End Metal Design and Fabrication

Unexpurgated, (my own design/build jobs)
Swish Skate Shop, East Village, New York
Fat Beats Records, East Village, New York
On Point Streetwear Shop, East Village, New York
Kulee Klothing Trade Show Booth

Mark Robbins, Architect/Artist, Columbus, Ohio
Framing American Cities (*Angles of Incidence*, Princeton Arch. Press)
Assistant

Frank Fantauzzi, Architect, Columbus, Ohio
Innovative Renovation of 18th Century Home
Design/Build

Womb Chair / Steel Butterfly, Columbus, Ohio
Engineered Sculpture with Jefferson Ellinger
Published in *Site Architecture*, 1994